Sprint Retrospective

Sample Issues and Action Items

# Instructions

1. Enter your team letter and name: Team-X *Team Rocket*
2. Conduct a retrospective using the Starfish technique.
3. Use this document to record the team’s top three issues and action items.
4. Upload the final Word file to the *Sprint Retrospective* dropbox in the **Exercises** category.

# Action Items

Use the following table to document the action items that were identified to resolve the top three issues.

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| **Issue** | **Action Items** |
| *Better acceptance criteria* | 1. When creating ACs consider odd or failure cases. 2. Have at least one other member review the ACs before Sprint Planning |
| *Start doing design before coding* | 1. Just do it! 2. Create a checklist of various design components in our architecture. |
| *Yet another issue* | 1. do this 2. do that |